

DRAGON AGE

NAME	
BACKGROUND	
AGE	GENDER
APPEARANCE	
HEIGHT	
WEIGHT	
RACE	

COMMUNICATION		

CONSTITUTION		

CUNNING		

DEXTERITY		

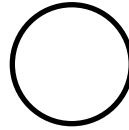
MAGIC		

PERCEPTION		

STRENGTH		

WILLPOWER		

CLASS



EXPERIENCE POINTS

SPEED	DEFENSE	ARMOR	PENALTY	HEALTH

MOVE	CHARGE	RUN

STUNT BONUSES

CLASS POWERS

MELEE WEAPON	ATTACK ROLL	DAMAGE

WEAPON GROUPS

RANGED WEAPONS	ATTACK ROLL	DAMAGE	SHORT RANGE	LONG RANGE	RELOAD TIME



LANGUAGES

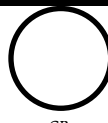
TALENTS

NOTES

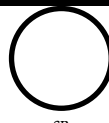
EQUIPMENT

CONCEPT, GOALS, & TIES

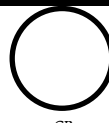
MONEY



GP



SP



CP



MANA

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